**Objective**: The objective of this project is to design and develop a dynamic and interactive Video Game Dashboard using Power BI. The dashboard will visualize Global Sales and revenue in Japanese, North America, Europe and Other markets. This dashboard helps to review and realize the preference in choosing game for each market.

**Main Dashboard: Overview global sale**

The dashboard should provide insights into key numbers related to our sales data. This will help us to have overview of gaming industry including genres and publishers popularity.

**Sales** **Overview**:

* + Sunburt chart to shows popularity in genres, also famous publishers in each genre.

**Side Dashboard: Sales in each Market**

1. **Sales Overview:** Dynamic horizontal bar chart show sales in each market by each category, including: Genres, Platform and Publisher. Viewers can customize number of items per page and chart will break down to number of pages respectively.
2. **Top 10 game in each market:** Column chart to illustrate top 10 games in each market in term of sales.